



Preparing your tracks for mixing

If you are sending me tracks to get them mixed there are a number of things you can do to prepare them. It will save me a lot of time and it will be more cost effective for you and ultimately will make the process much smoother for both parties.

Performance enhancement such as drum editing and vocal tuning are not included in the price unless agreed beforehand.

- Do not send a DAW session file. WAV files only.
- Send only the tracks you want to be mixed.
- Organize and clearly label your tracks. Make it simple, short, clean and logical. Each track needs to have a unique name that is descriptive of the sound on it and each song needs its own folder labeled with the song name.
- Prepend track names with the track numbers. Numbers ensure that all the drums will show up next to each other as will the bass, guitars and vocals, assuming that's how you have them grouped in your recording session. **Please look at the picture examples at the bottom of this document.**
- Turn off processing plugins. If there are certain delays, reverbs, modulation effects, etc. that you have been using and are absolutely in love with, feel free to leave them on the track.
- Every track should be consolidated from zero until the end of the session. This is to ensure everything lines up correctly once it has been imported. This is critical.
- Clean up your tracks if possible. Remove all unwanted noises between performance parts such as breathing, headphone leakage, string buzz, etc.
- Make sure to create fades and crossfades where needed on all the audio before you export the files and send them to me. This is crucial to avoid clicking, popping or other artifacts.
- Please be certain that all mono tracks are sent as mono WAV files. Most files will be mono, guitars, individual drum mics, vocal tracks, bass tracks, etc.
- If possible include a rough MP3 mixdown of the session as a reference and feel free to include any songs from other bands that you want as a mix reference.
- Please send all files in the same sample rate/bit depth in which they were recorded (usually 44.1kHz\24 bit or 48kHz\24 bit).
- Pack everything in a zip and send to studiohumbucker@gmail.com

Example on how to organize and name your tracks

The image displays a DAW interface with 18 tracks, organized into two columns. Each track is represented by a horizontal bar containing a track number, a waveform icon, a track name, a stereo field indicator (M, S, R, I), a volume fader, and a solo button.

| Track Number | Track Name | Waveform Icon | M | S | R | I | Volume Fader | Solo Button |
|--------------|----------------|---------------|------|------|------|------|--------------|-------------|
| 1 | 01 Kick in | Blue | Grey | Grey | Red | Grey | Mid | Off |
| 2 | 02 Kick Out | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 3 | 03 Snr T | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 4 | 04 Snr B | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 5 | 05 Tom 1 | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 6 | 06 F Tom | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 7 | 07 OH L | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 8 | 08 OH R | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 9 | 09 Bass Di | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 10 | 10 Bass amp | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 11 | 11 Gtr L | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 12 | 12 Gtr R | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 13 | 13 Gtr Lead | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 14 | 14 Vox | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 15 | 15 Vox Double | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 16 | 16 Vox Backing | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 17 | 17 Organ | Blue | Grey | Grey | Grey | Grey | Mid | Off |
| 18 | 18 Piano | Blue | Grey | Grey | Grey | Grey | Mid | Off |